Pepi Ng

New York City



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https://www.poopsypepi.com/

Summary

- Multi-disciplinary Creative Technologist passionate about physical computing and interactive experiences.
- 4 years of professional creative experience
- WINNER of 2023 MIT Reality Hack Hardware track

Experience



Gy Physical Computing Intern

Buoy Studio

Jun 2023 - Present (3 months)

- Prototyped, built interactive, physical installations and experiences for clients
- Led research initiatives on Machine Learning (ML) algorithms, Application Programming Interfaces

(APIs), and Extended Reality (XR) technologies.

- Leveraged knowledge of existing trends to craft concepts for client pitches

4 Teaching Fellow

Giant Machines

May 2023 - Aug 2023 (4 months)

- Mastered HTML, CSS, Javascript, Flask, Python
- Created engaging learning experiences catered to diverse student needs
- Collaboratively designed and co-taught a Fintech-Focus course and a Web Development bootcamp

XR Lab Assistant

Parsons School of Design - The New School

Sep 2022 - May 2023 (9 months)

- Led class workshops and consultations regarding XR technology (VR, AR)
- Researched and designed different XR experiences

Installation Artist

GRACE EXHIBITION SPACE FOR INTERNATIONAL PERFORMANCE ART INC Feb 2023 - Feb 2023 (1 month)

- Exhibited my original interactive installation piece, "Execution"

Learn more: https://www.poopsypepi.com/execution

MOHT Creative Intern

MOH Office for Healthcare Transformation (MOHT) May 2022 - Aug 2022 (4 months) - Led outreach events and created pitch decks

- Liaised with the Ministry of Education, mental health professionals, schools, vendors and organizations

- Led and conducted user research among youths
- Assisted with the UX design of two mobile and desktop platforms

Freelance 3D Artist

Finding Pictures

Jun 2022 - Jul 2022 (2 months) Directed, created 3D assets using CAD Softwares for animation screened in front of the nation during Singapore's National Day Parade (2022). View the full video here: https://youtu.be/m68FWF8dO4M

Creative Intern

Dentsu Isobar

Nov 2020 - Aug 2021 (10 months)

- Worked on Singapore's first virtual influencer
- Directed photoshoots and video shoots.
- Created assets for magazines, newspapers, AR Filters, social media and NFTs.
- Collaborated with big influencers and brands eg. Nike, Razor, Kim Robinson.
- Designed pitch decks for Coke, Mobile Legends, Standard Chartered Bank.

Education

Parsons School of Design - The New School

Bachelor of Fine Arts - BFA, Design and Technology Aug 2021 - May 2025

Skills

C++ • Machine Learning • Rapid Prototyping • Teaching • Web Development • Python (Programming Language) • Higher Education • Creative Coding • Physical Computing • 3D

Honors & Awards

Most Creative use of Quantum Technology- IBM's Quantum Design Jam - IBM x

The New School

Oct 2022

My team (Theingi Thann, Julia Daser and I) created an immersive experience combining music, water, projections and code to explore Quantum systems.

View more: https://www.poopsypepi.com/asynchronous

Best in Hardware Track, Best in Technology Horizons for Human Interfaces and Grand Finalist - MIT Reality hack 2023

Jan 2023

My team created a bluetooth jaw haptic device to create more immersive VR game experiences. Learn more: https://www.poopsypepi.com/i-llbyte